Reciprocal Math

1. The READER reads the problem twice while the whole group *visualizes.*
2. The IDENTIFIER asks questions to help the group understand the problem using C.U.B.E.S as a guide
3. The PLANNER helps the group make a plan using the "I notice/I wonder" to determine the *best strategy*.
4. EVERYONE SOLVES THE PROBLEM
5. The CHECKER helps the team *assess their solution*.
6. EVERYONE EXPLAINS THEIR WORK